

## Leveraging Meta-path based Context for Top-N Recommendation with a Neural Co-attention Model

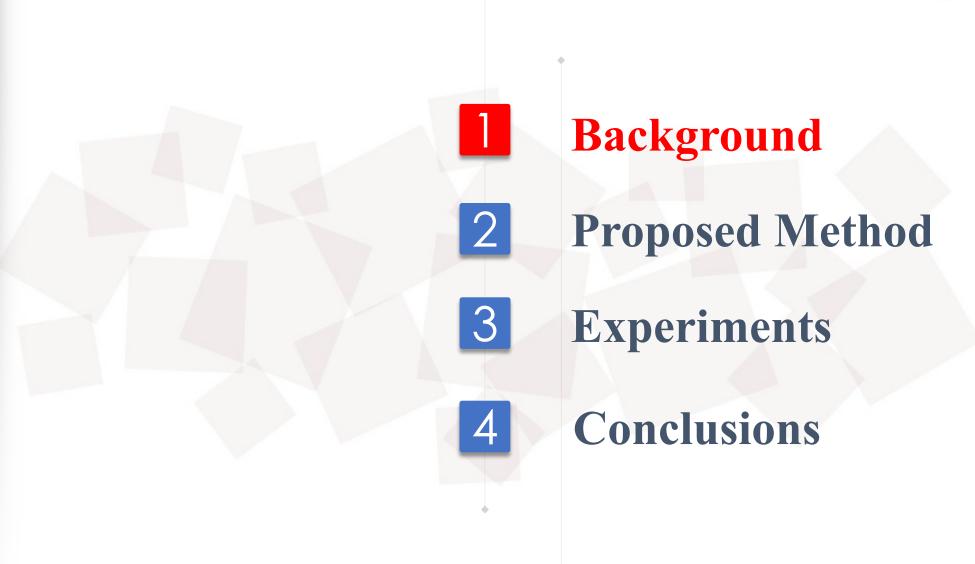
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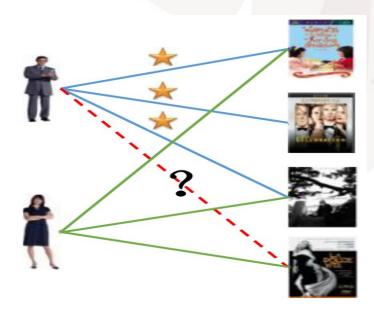


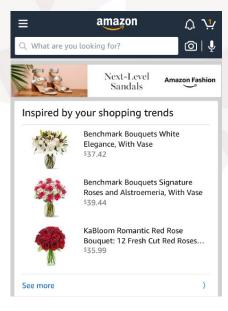




**Recommendation systems** help users discover items of interest from a large resource collection

Recommender systems are everywhere, e.g., Amazon, Quora, Douban Recommender systems play a pivotal role in various online services





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7 <b>猎毒人</b> ·电视剧	



## **Collaborative filtering: a basic recommendation method**

- Predict the interests of a user by collecting from many other users, e.g. matrix factorization
- Suffer from cold-start problem: data sparseness, new users/items

## Integrate more auxiliary information

- Social network → social recommendation
- Location  $\rightarrow$  location based recommendation
- Feature information  $\rightarrow$  context based recommendation

## Heterogeneous information network is a promising way to integrate auxiliary data.

#### **Background** Heterogeneous Information Network

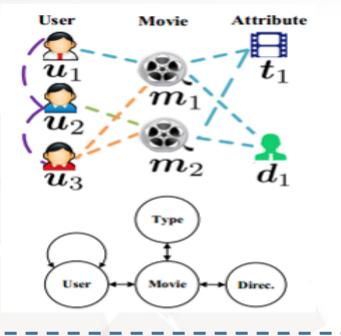


Heterogeneous Information Network (HIN)
Include multiple types of nodes or links
Flexible to characterize heterogeneous data

Contain rich semantics

## Meta-path

- A relation sequence connecting two objects in HIN
- Extract structural features
- Embody path semantics



 $User \xrightarrow{view} Movie \xrightarrow{viewed} User (UMU)$ 

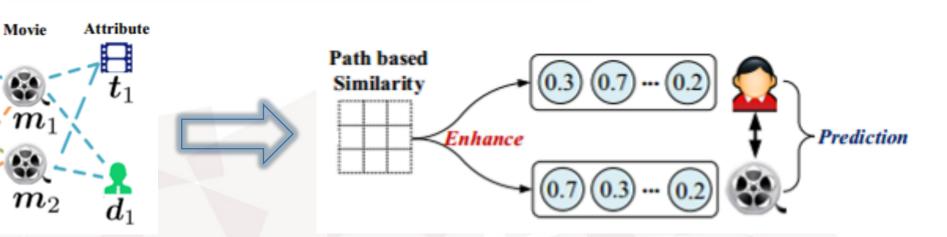
Two users view the same movies

 $User \xrightarrow{view} Movie \xrightarrow{directed} Director \xrightarrow{direct} Movie(UMDM)$ 

Movies having the same type with the movies that the user viewed

#### **Background** HIN based Recommendation

User



## **Existing HIN based methods**

- Path based semantic relatedness as features for recommendation (e.g., OptRank, SemRec)
- Path based similarities for enhancing user/item representations (e.g., HeteRec, FMG)

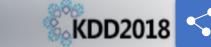
## Drawbacks

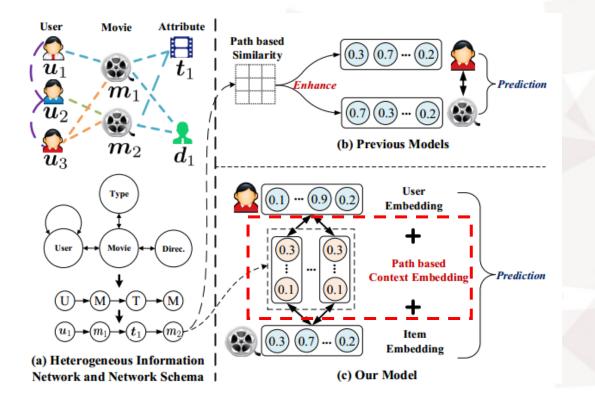
Representations are not tailored for recommendation

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- Seldom explicit representation for path/meta-path
- Only capture two way user-item interactions, without considering the mutual effect between user, item and path







## Our idea

 Learn explicit representations for meta-path based context tailored for the recommendation task
 Characterize a three-way interaction (user, meta-path, item)

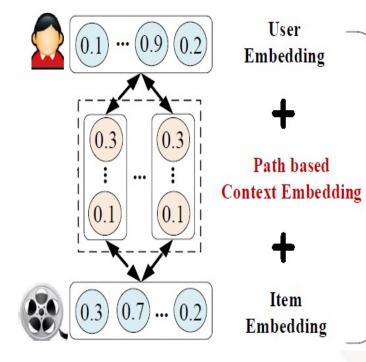


## 2 Challenges

#### Key Research Problems

Prediction





## Heterogeneity

Comprehensively and flexibly utilize heterogeneous information

## Interpretability

Utilize context semantics for interpretable recommendation

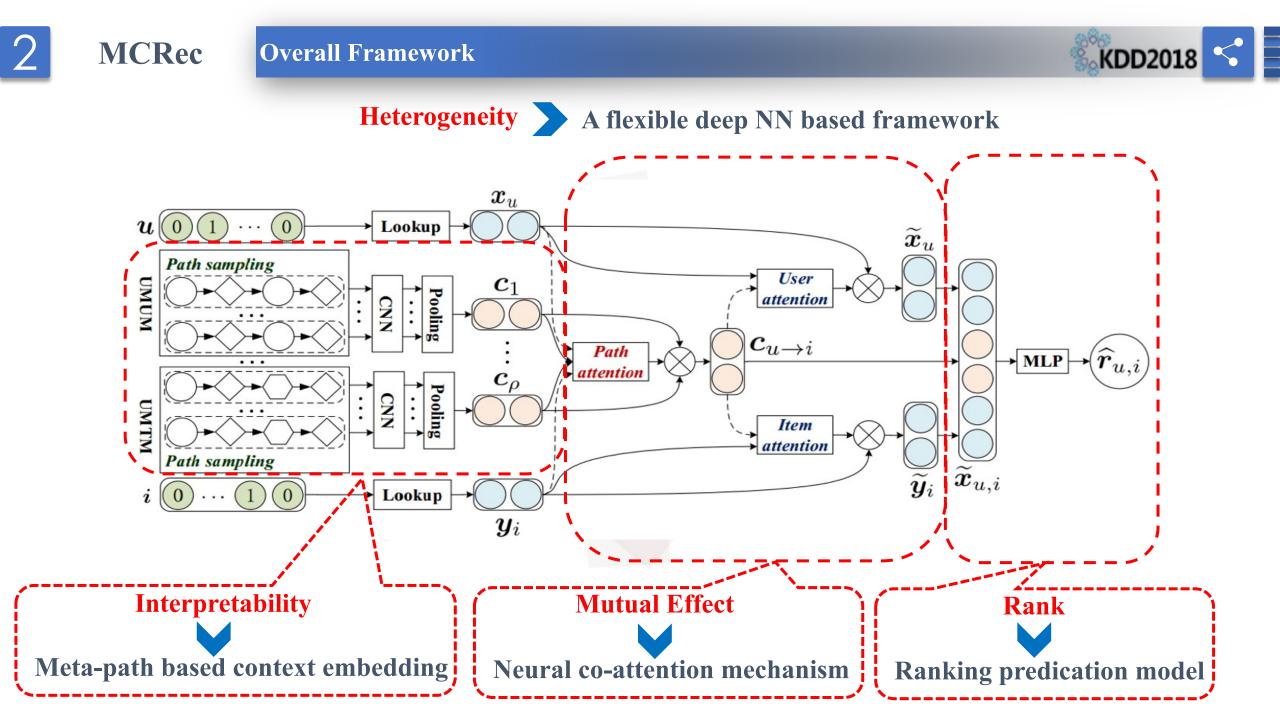
## **Mutual Effect**

Utilize the mutual effect between user-item pair and meta-path based context

### Rank

A more useful ranking model for HIN based recommendation

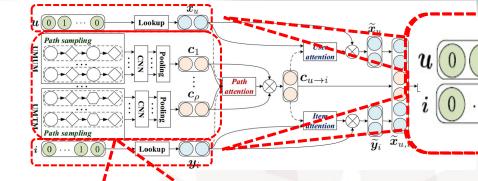
## **Meta-path based Context for RECommendation (MCRec)**



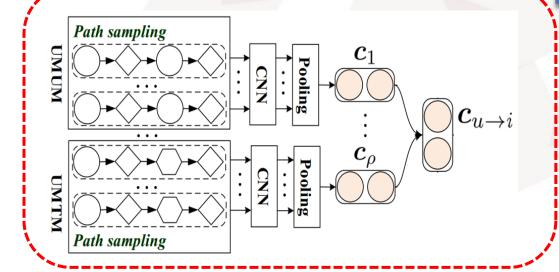
### MCRec

#### **Embedding Model for user, item and context**





User/Item Embedding Look up  $x_u = P^T \cdot p_u,$  $y_i = Q^T \cdot q_i.$ 



Meta-path based Context Embedding
Priority based Sampling Strategy
SVD/FM for pre-training
Priority based random walk based on meta paths
CNN & Pooling for Encoding Context
h<sub>p</sub> = CNN(X<sup>p</sup>; Θ)
c<sub>ρ</sub> = max-pooling({h<sub>p</sub>}<sup>K</sup><sub>p=1</sub>).

 $\mathbf{c}_{u \to i} = \frac{1}{|\mathcal{M}_{u \to i}|} \sum_{\rho \in \mathcal{M}_{u \to i}} \mathbf{c}_{\rho},$ 

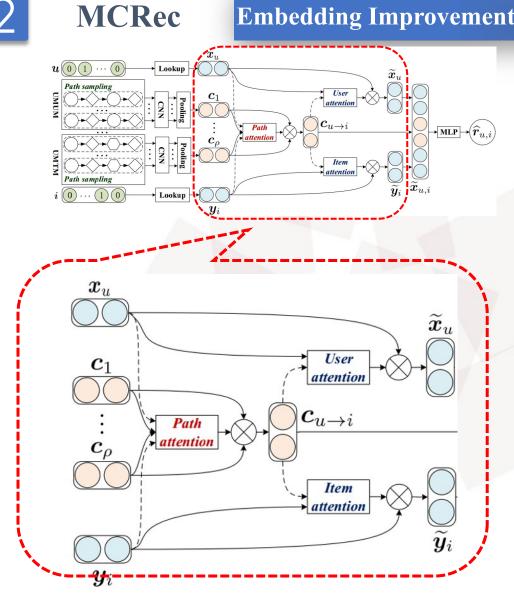
Merge

 $x_u$ 

Lookup

Lookup

#### **Embedding Improvement Model**



## **Neural Co-attention Model**

#### **Path Attention Part**

Attention score  

$$\begin{aligned}
\boldsymbol{\alpha}_{u,i,\rho}^{(1)} &= f(\mathbf{W}_{u}^{(1)}\mathbf{x}_{u} + \mathbf{W}_{i}^{(1)}\mathbf{y}_{i} + \mathbf{W}_{\rho}^{(1)}\mathbf{c}_{\rho} + \mathbf{b}^{(1)}), \\
\boldsymbol{\alpha}_{u,i,\rho}^{(2)} &= f(\mathbf{w}^{(2)^{\top}}\boldsymbol{\alpha}_{u,i,\rho}^{(1)} + b^{(2)}), \\
\text{Softmax} & \boldsymbol{\alpha}_{u,i,\rho} = \frac{\exp(\boldsymbol{\alpha}_{u,i,\rho}^{(2)})}{\sum_{\rho' \in \mathcal{M}_{u \to i}} \exp(\boldsymbol{\alpha}_{u,i,\rho'}^{(2)})}. \\
\text{Apply} & \mathbf{c}_{u \to i} = \sum_{\rho \in \mathcal{M}_{u \to i}} \boldsymbol{\alpha}_{u,i,\rho} \cdot \mathbf{c}_{\rho},
\end{aligned}$$

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#### **User and Item Attention Part**

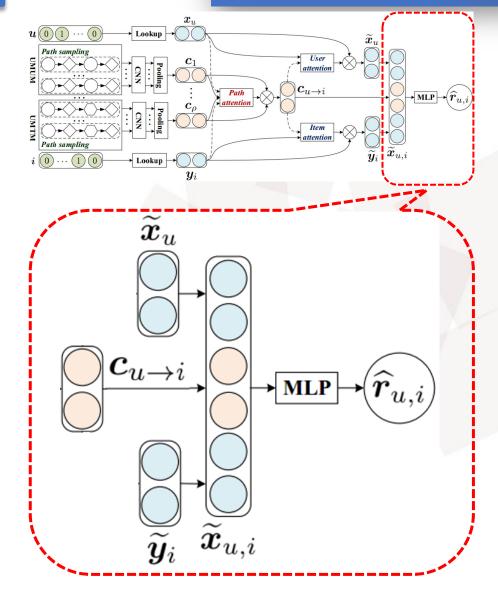
Attention score 
$$\begin{aligned} \beta_u &= f(\mathbf{W}_u \mathbf{x}_u + \mathbf{W}_{u \to i} \mathbf{c}_{u \to i} + \mathbf{b}_u), \\ \beta_i &= f(\mathbf{W}'_i \mathbf{y}_i + \mathbf{W}'_{u \to i} \mathbf{c}_{u \to i} + \mathbf{b}'_i), \\ \tilde{\mathbf{x}}_u &= f(\mathbf{W}'_i \mathbf{y}_i + \mathbf{W}'_{u \to i} \mathbf{c}_{u \to i} + \mathbf{b}'_i), \\ \tilde{\mathbf{x}}_u &= f(\mathbf{W}_i \mathbf{y}_i - \mathbf{W}'_u \mathbf{y}_i), \\ \tilde{\mathbf{y}}_i &= f(\mathbf{W}_i \mathbf{y}_i - \mathbf{W}_i), \end{aligned}$$



**MCRec** 

#### **Ranking prediction Model**





## **Ranking Prediction Model based on MLP**

#### **Concatenate**

$$\widetilde{\mathbf{x}}_{u,i} = \widetilde{\mathbf{x}}_u \oplus \mathbf{c}_{u \to i} \oplus \widetilde{\mathbf{y}}_i,$$

Multi-layer Perceptron

 $\widetilde{\mathbf{x}}_1 = f(\mathbf{W}_0\widetilde{\mathbf{x}} + b_0)$ 

$$\widetilde{\mathbf{x}}_{L} = f(\mathbf{W}_{L-1}\widetilde{\mathbf{x}}_{L-1} + b_{L-1})$$
$$\widehat{r}_{u,i} = \sigma(w^{T}\widetilde{\mathbf{x}}_{L})$$

**Optimization with negative sampling** 

$$\ell_{u,i} = -\log \hat{r}_{u,i} - E_{j \sim P_{neg}} [\log(1 - \hat{r}_{u,j})],$$

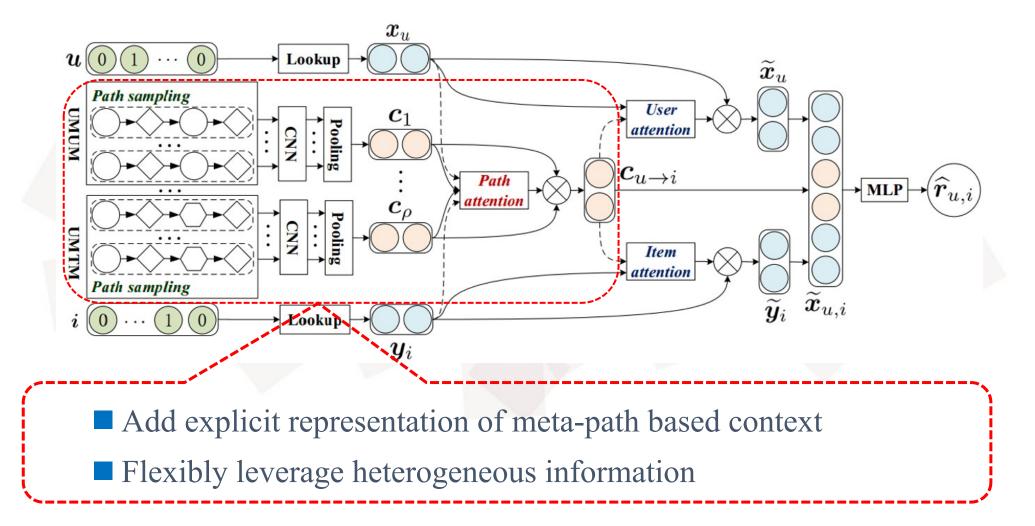


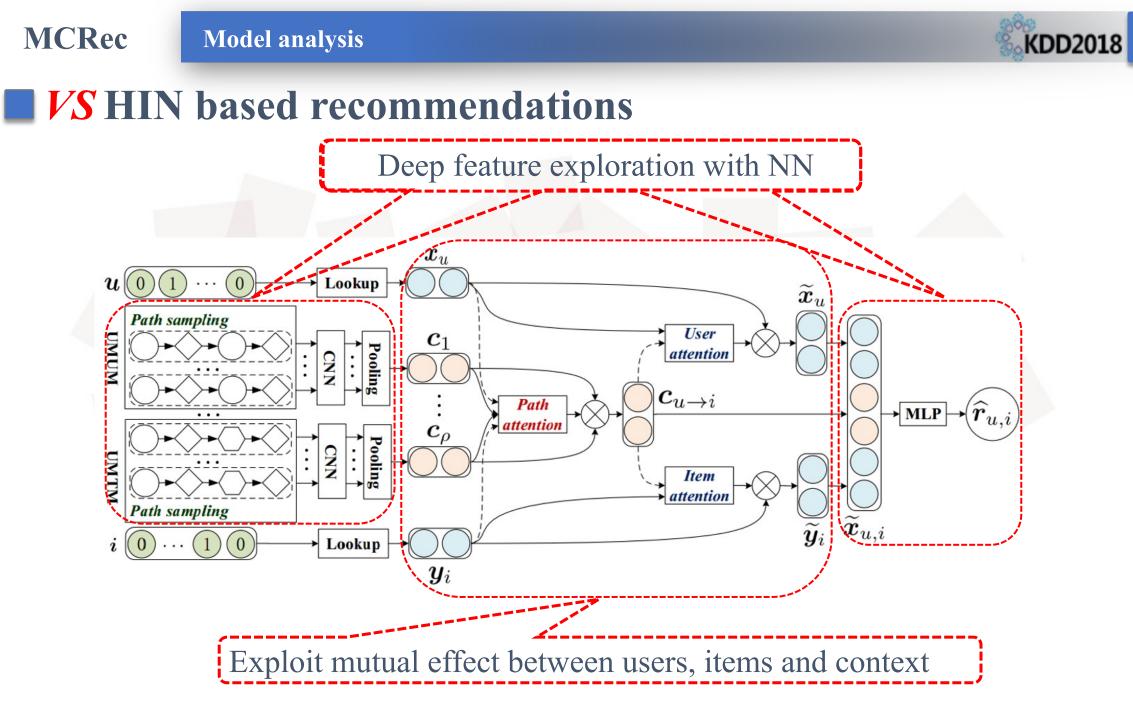
**MCRec** 

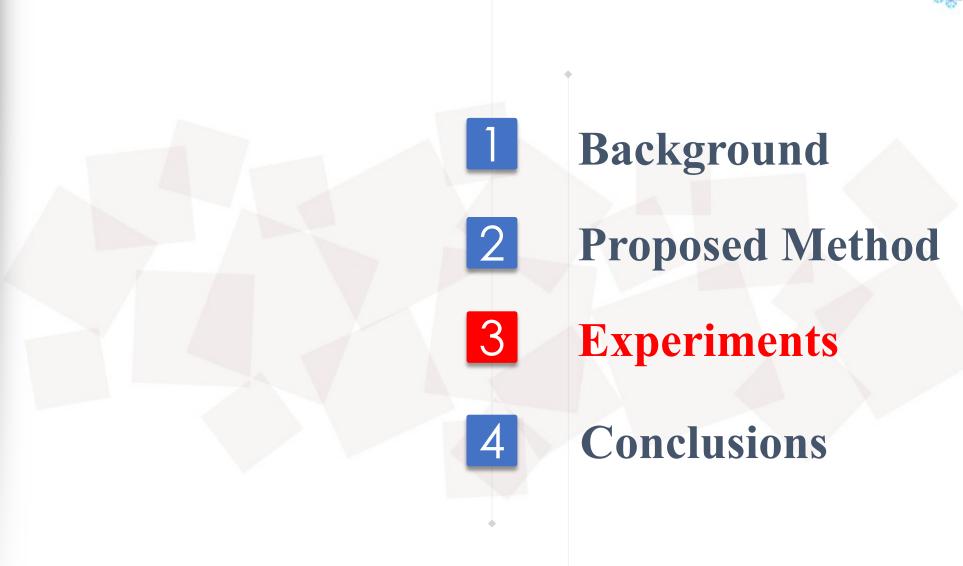
#### **Model Analysis**



## **VS** traditional recommendations









## **Datasets**

Datasets	Relations (A-B)	#A #B		#A-B	Meta-paths	
Movielens	User-Movie	943	1,682	100,000	UMUM	
	User-User	943	943	47,150	UMGM	
	Movie-Movie	1,682	1,682	82,798	UUUM	
	Movie-Genre	1,682	18	2861	UMMM	
LastFM	User-Artist	1,892	17,632	92,834	UATA	
	User-User	1,892	1,892	18,802	UAUA	
	Artist-Artist	17,632	17,632	153,399	UUUA	
	Artist-Tag	17,632	11,945	184,941	UUA	
Yelp	User-Business	16,239	14,284	198,397	UBUB	
	User-User	16,239	16,239	158,590	UBCaB	
	Business-City (Ci)	14,267	47	14,267	UUB	
	Business-Category (Ca)	14,180	511	40,009	UBCiB	

**Metrics**  $\blacksquare \operatorname{Perc}(a)10$ Recall@10 NDCG@10

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## **Baselines**

- **CF based Methods** 
  - ItemKNN
  - **BPR**
  - MF
  - NeuMF

## **HIN based Methods**

- SVDFeature<sub>hete</sub>
- SVDFeature<sub>mp</sub>
- HeteRS
- FMG<sub>rank</sub>

#### **Our Methods**



- MCRec<sub>avg</sub>
- MCRec<sub>mp</sub>
- MCRec



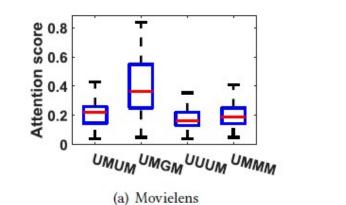
Model Prec@10	Movielens		LastFM		Yelp				
	Recall@10	NDCG@10	Prec@10	Recall@10	NDCG@10	Prec@10	Recall@10	NDCG@10	
ItemKNN	0.2578	0.1536	0.5692	0.4160	0.4513	0.7981	0.1386	0.5421	0.5378
BRP	0.3010	0.1946	0.6459	0.4129	0.4492	0.8099	0.1474	0.5504	0.5549
MF	0.3247	0.2053	0.6511	0.4364	0.4634	0.7921	0.1503	0.5350	0.5322
NeuMF	0.3293*	0.2090	0.6587	0.4540	0.4678	0.8104	0.1504	0.5857	0.5713
SVDFeature <sub>hete</sub>	0.3171	0.2021	0.6445	0.4576	0.4841	0.8290*	0.1404	0.5613	0.5289
SVDFeature <sub>mp</sub>	0.3109	0.1929	0.6536	0.4391	0.4651	0.8116	0.1524	0.5932	0.5974*
HeteRS	0.2485	0.1674	0.5967	0.4276	0.4489	0.8026	0.1423	0.5613	0.5600
FMG <sub>rank</sub>	0.3256	0.2165*	0.6682*	0.4630*	0.4916*	0.8263	0.1538*	0.5951*	0.5861
MCRec <sub>rand</sub>	0.3223	0.2104	0.6650	0.4540	0.4795	0.8002	0.1510	0.5842	0.5718
MCRec <sub>avg</sub>	0.3270	0.2111	0.6631	0.4645	0.4914	0.8311	0.1595	0.5933	0.6021
MCRec <sub>mp</sub>	0.3401	0.2200	0.6828	0.4662	0.4924	0.8428	0.1655	0.6303	0.6228
MCRec	0.3451#	0.2256#	0.6900 <sup>#</sup>	0.4807#	0.5068#	0.8526 <sup>#</sup>	0.1686 <sup>#</sup>	0.6326#	0.6301#

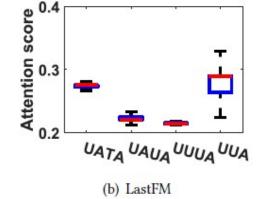
MCRec significantly outperforms CF, NN, and HIN based recommendations

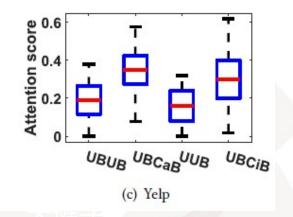




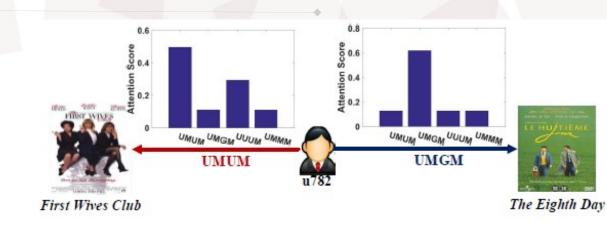
#### **Distribution of attention weights**







#### **Case study on Movielens dataset**

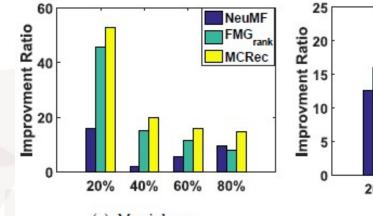


#### MCRec provides personalized interpretable recommendation

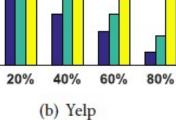




#### **Cold-start recommendation**



(a) Movielens

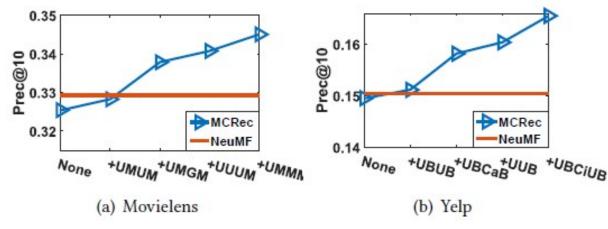


NeuMF

FMG

MCRec

**Impact of different meta-paths** 



**MCRec** is promising for cold-start problem





• We designed a three-way neural interaction model by explicitly incorporating meta-path based context

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The co-attention model mutually improved the representations for path based context, users and items

Extensive experimental results have revealed the effectiveness and interpretability of our model





# Thanks Q&A







More materials in www.shichuan.org